

Oda Nobunaga



Activate **Oda Nobunaga** or one **Oda Vassal**.

Alternatively, choose one Status marker in a **Rebellion** box (Oda Vassals) or **Allied/Neutral** box (Tokugawa/Matsunaga) and shift it left one box.

Replacements: Activated Oda general (Oda units equal to your Power)

Tokugawa Ieyasu



If Allied, Activate **Tokugawa Ieyasu**; or shift Tokugawa's Status marker left one box.

If Neutral, shift **Tokugawa**'s Status marker right one box.

If Opposition, activate **Tokugawa Ieyasu** as an Opposition general.

Replacements: Tokugawa Ieyasu (1 Tokugawa unit)

Matsunaga Hisahide



If Allied, Activate **Matsunaga Hisahide**.

If Neutral, shift **Matsunaga**'s Status marker right one box.

If Opposition, activate **Matsunaga Hisahide** as an Opposition general.

Replacements: Matsunaga Hisahide (1 Matsunaga unit)

Pursuit Order



Play the previously turned-up card again (ignore this effect if this is the first card).

After, shuffle the discard and draw piles together to form a new draw pile.

Hashiba Hideyoshi



Activate **Hashiba Hideyoshi**.

Replacements: Hashiba Hideyoshi (Oda units equal to your Power; or 2 Rebel Oda units if Opposition)

Akechi Mitsuhide



Activate **Akechi Mitsuhide**.

Replacements: Akechi Mitsuhide (Oda units equal to your Power; or 2 Rebel Oda units if Opposition)

Shibata Katsuie



Activate **Shibata Katsuie**.

Replacements: Shibata Katsuie (Oda units equal to your Power; or 2 Rebel Oda units if Opposition)

Niwa Nagahide



Activate **Niwa Nagahide**.

Replacements: Niwa Nagahide (Oda units equal to your Power; or 2 Rebel Oda units if Opposition)

Takeda Shingen



Activate **Takeda Shingen**.

Replacements: Takeda Shingen
(2 Takeda units)

Azai / Asakura



Activate **Azai Nagamasa** and
Asakura Yoshikage.

Replacements: Azai Nagamasa
(1 Azai unit); Asakura Yoshikage
(1 Asakura unit)

Miyoshi Triumvirate



Activate **Miyoshi triumvirate**.

Replacements: Miyoshi
Triumvirate (1 Miyoshi unit)

Hongan-ji



Activate **Saika Magoichi**.

Ishiyama, Nagashima, and Kaga Ikkō Leagues attack enemy units in their respective areas.

Replacements: Saika Magoichi
(1 unit)

Ishiyama: 2 units in **Settsu**
Nagashima: 2 units in **North Ise**
Kaga: 2 units in **Kaga**

Uesugi Kenshin



If inactive, shift **Uesugi's** Status marker right one box.

Otherwise, activate **Uesugi Kenshin**.

Replacements: Uesugi Kenshin
(2 Uesugi units)

Mōri Terumoto



If inactive, shift **Mōri's** Status marker right one box.

Otherwise, activate **Mōri Terumoto, Kobayakawa Takakage, and Kikkawa Motoharu**.

Replacements: Mōri Terumoto
(1 Mōri unit); Kobayakawa Takakage
(1 Mōri unit); Kikkawa Motoharu
(1 Mōri unit)

Ukita Naoie



If inactive, shift **Ukita's** Status marker right one box.

Otherwise, activate **Ukita Naoie**.

Replacements: Ukita Naoie
(1 Ukita unit)

Ashikaga Yoshiteru



This card has no effect if turned up first.

If the previous card was **Opposition**, play it again.

If it was an **Oda Vassal** or **Allied Lord**, shift its Status marker right one box.



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